

# ESTER PAULINO

## UX DESIGNER

**Portfolio:** [www.paulinoester.com](http://www.paulinoester.com)

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## PROFILE

My background as a student centered art educator provides me with an unique approach to UX problem solving. My passion for curating positive student and user experiences through intentional design ensures creativity and successful outcomes. I look forward to leveraging my skills to contribute to a creative team and I am excited for the opportunity to create digital products that will transform people's lives.

## EDUCATION

### BrainStation

Diploma, User Experience Design  
MAY 2022 - AUG 2022, Miami, FL

### Fairleigh Dickinson University

Master of Art in Teaching  
JUL 2014 - MAY 2015, Teaneck, NJ

### Fairleigh Dickinson University

Bachelor of Fine Art  
JUL 2010 - MAY 2014, Teaneck, NJ

## SKILLS

User Research  
Wireframing  
User Flows  
Usability Testing  
Heuristic Evaluation  
Interaction Design  
Storytelling  
Visual Art

### Tools

Figma/FigJam, Invision, Adobe Creative Suite, Trello, Pop App, Canva, Google Workspace, Slack, Wix, Wordpress, Webflow

## WORK EXPERIENCE

### Art Educator & Girls Varsity Soccer Coach

Miami Dade County Public Schools  
AUG 2015 - MAY 2022, Miami, FL

- Leveraged learning objectives, learning activities, relevant technology, and assessments to guide the creation of student centered curriculum in Art that focused on engagement and student needs. Learning activities and lessons gradually developed from knowledge, understanding, and application to analyzation, evaluation, and creation.
- Differentiated lessons with empathy to recognize students abilities and needs in order to guide students to reach levels of personal success.
- Enthusiastically curated student experiences in the classroom, the school garden, and girls varsity soccer team, by cultivating relationships and understanding the wants and needs of students.
- Refined organization and communication skills in order to lead and collaborate with other stakeholders on lessons, department meetings, community garden, School Improvement Plan, theater productions and coach girls varsity soccer.

### Art Educator

Young At Art Museum  
JUN 2019 - NOV 2021, Plantation, FL

- Organized and executed lesson plans that fostered positive material exploration and creativity experiences within campers.
- Supported campers with special needs with empathy by providing modifications and accommodations as needed.

## PROJECTS

### Lead UX Designer | [Capstone Project](#)

May 2022 - August 2022, 8 Week Project

- Researched and developed a prototype that encourage American adults users to be more physically active by providing access to a variety of free and paid types of physical activity

### UX Designer | Industry Hackathon

JULY 2022, 24 Hour Hackathon at Brainstation

- Worked closely with other UX Designers and a Web Development team to produce a web mobile app that helped solve parking issues in Miami.